

Barrett City Council Meeting Minutes
Monday, February 8, 2016
6:30 p.m.
Barrett City Office

Present: Mayor-Les Alvstad; Council-Todd Lang, Brian Tucker, Jason Wendt; Clerk/Treasurer-Marita Rhude; Maintenance-Gerald Puchalski. Guests: Betty DeClercq, Joyce Hanson, Dale Norris.
Absent: Council-Kathy Wevley.

Mayor Alvstad called the meeting to order at 6:30 p.m.

Betty DeClercq addressed the council about grant funds available for Environmental Projects through the Legislative-Citizen Commission on Minnesota Resources, which gets funding through the Minnesota State Lottery. She feels that the lake has been deteriorating for some time and that there are some things that could be done to address these issues. Applications for 2017 are being accepted through Friday, March 11th. She is willing to write the application for the grant with help from Joyce Hanson.

Wendt made a motion to add the Legislative-Citizen Commission on Minnesota Resources RFP to the agenda, seconded by Lang. MCU

Tucker made a motion to approve the agenda as amended, seconded by Lang. MCU

Tucker made a motion to approve the minutes of the January 11, 2016 meeting, seconded by Wendt. MCU

Dale Norris addressed the council about his water bill. He stated that he has no leaks and he didn't use the water and doesn't feel he should have to pay for it. The council made their decision in December and is standing by that decision.

Wendt made a motion to waive the monetary limits on municipal tort liability established by MN Statutes, Section 466.04 to the extent of the limits of the liability coverage obtained from LMCIT, seconded Tucker. MCU

Tucker a motion to give the Cities support to Betty DeClercq and Joyce Hanson in their grant application to the Legislative-Citizen Commission on Minnesota Resources to apply for improvements to Barrett Lake, seconded by Lang. MCU

Tucker made a motion to pay bills in the amount of \$14,428.42, seconded by Lang. MCU

Lang made a motion to adjourn at 7:19 p.m., seconded by Tucker. MCU

Marita Rhude
Clerk/Treasurer